

# Bug handling in Eclipse releases: Switching to a rapid release cycle

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# Bug handling activity

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Z. A. Khalil, E. Constantinou, T. Mens, L. Duchien, C. Quinton:  
A Longitudinal Analysis of Bug Handling Across Eclipse Releases.  
ICSME 2019: 1-12

# Bug handling activity

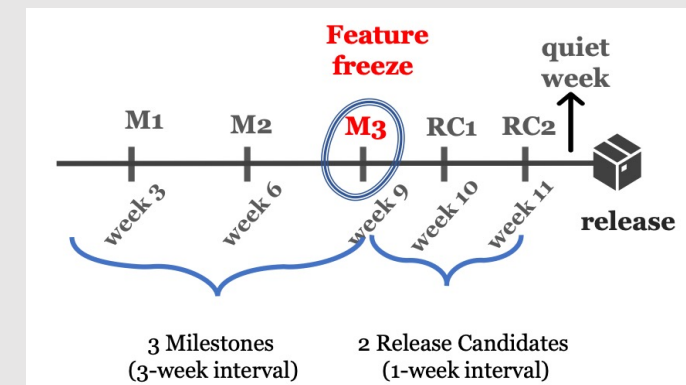
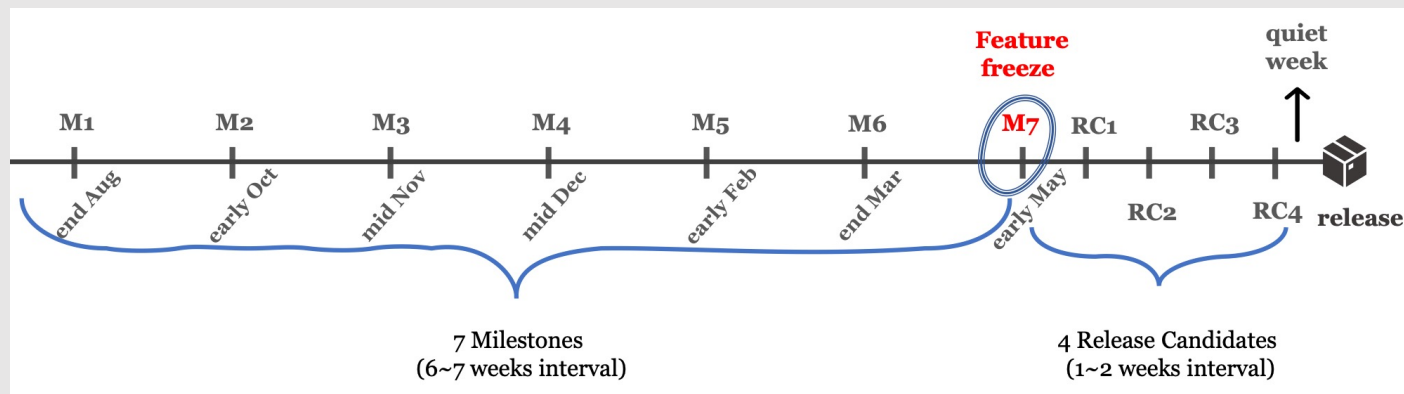
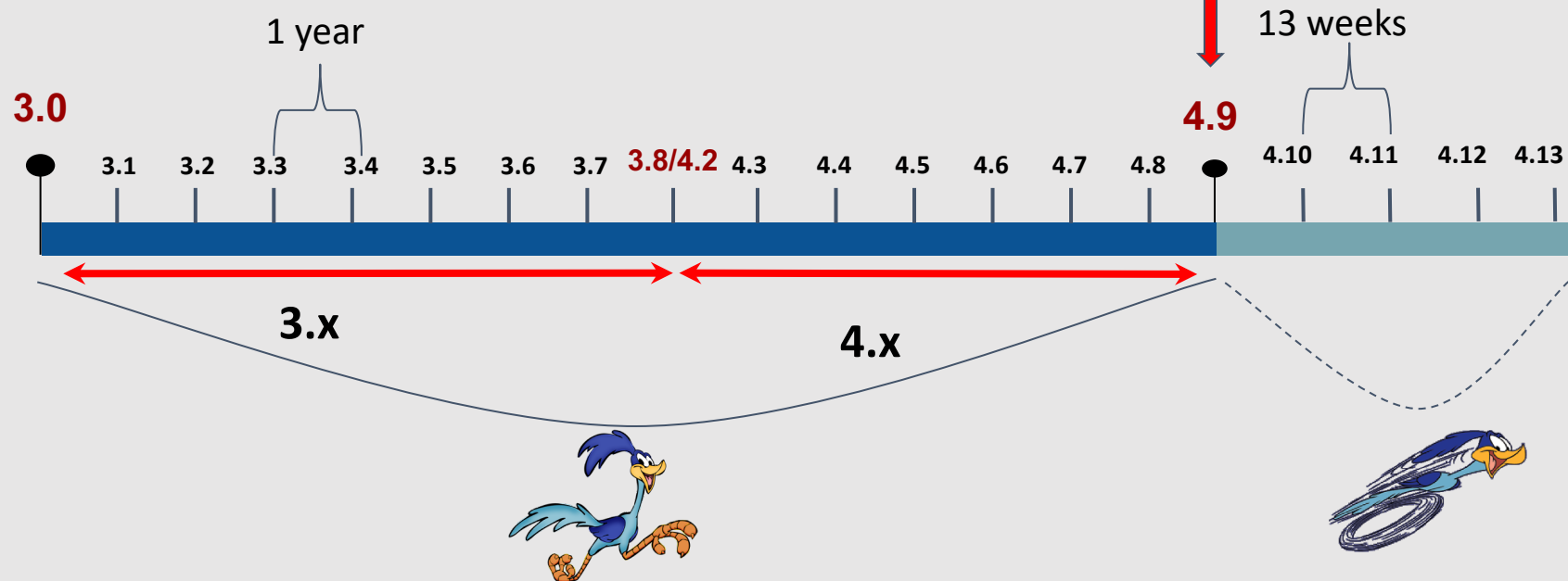


*Study the impact of the release schedule on the bug handling process*

# Case study



19, Sept. 2018



# Dataset

Bugzilla



- Platform
- PDE
- JDT
- E4
- Incubator
- Equinox



**Enhancements**



**Unspecified  
versions**



**3.0 >Version > 4.13**



**versions that are not  
listed in the official  
releases**



- Platform
- PDE
- JDT
- Equinox

141K bugs

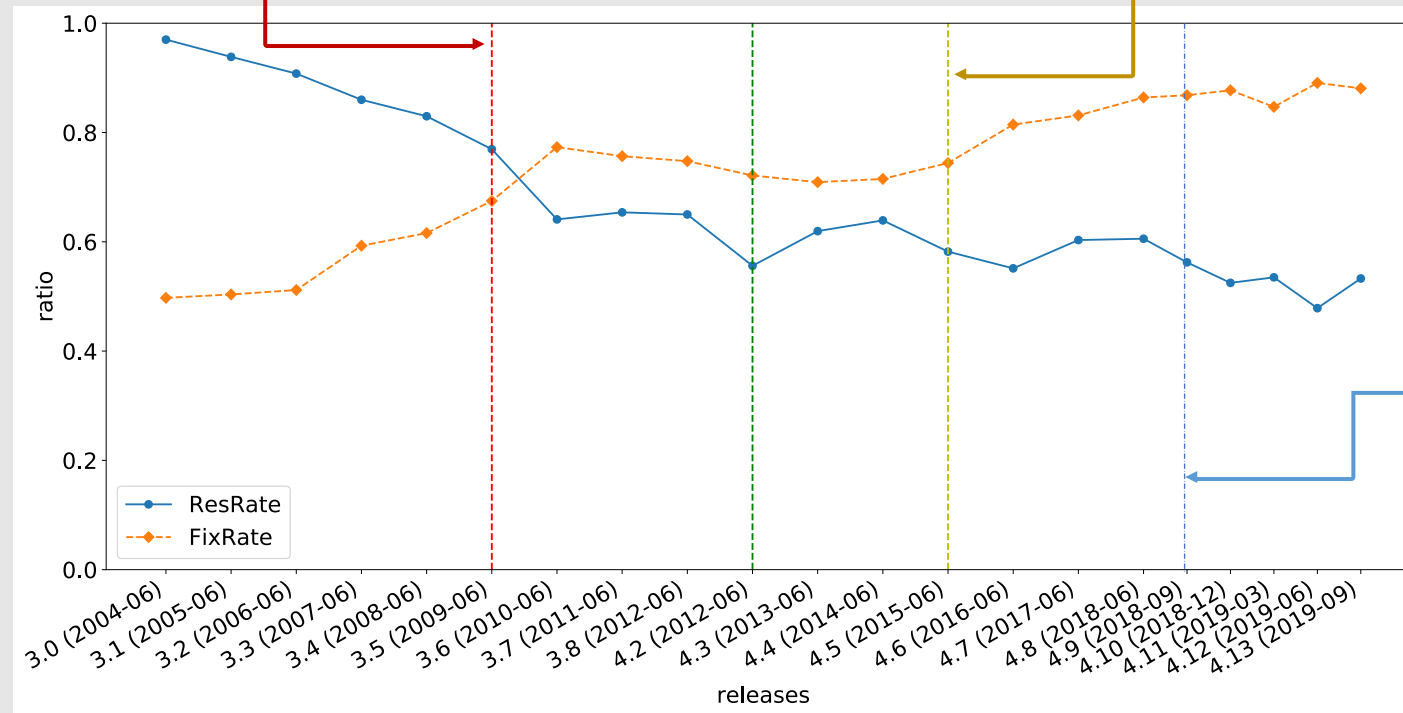
34K bugs 4.x series

# Bug handling rates & changes in the Eclipse bug handling process

REMIND/LATER last usage

Switch from 3.x to 4.x

AERI reporting tool

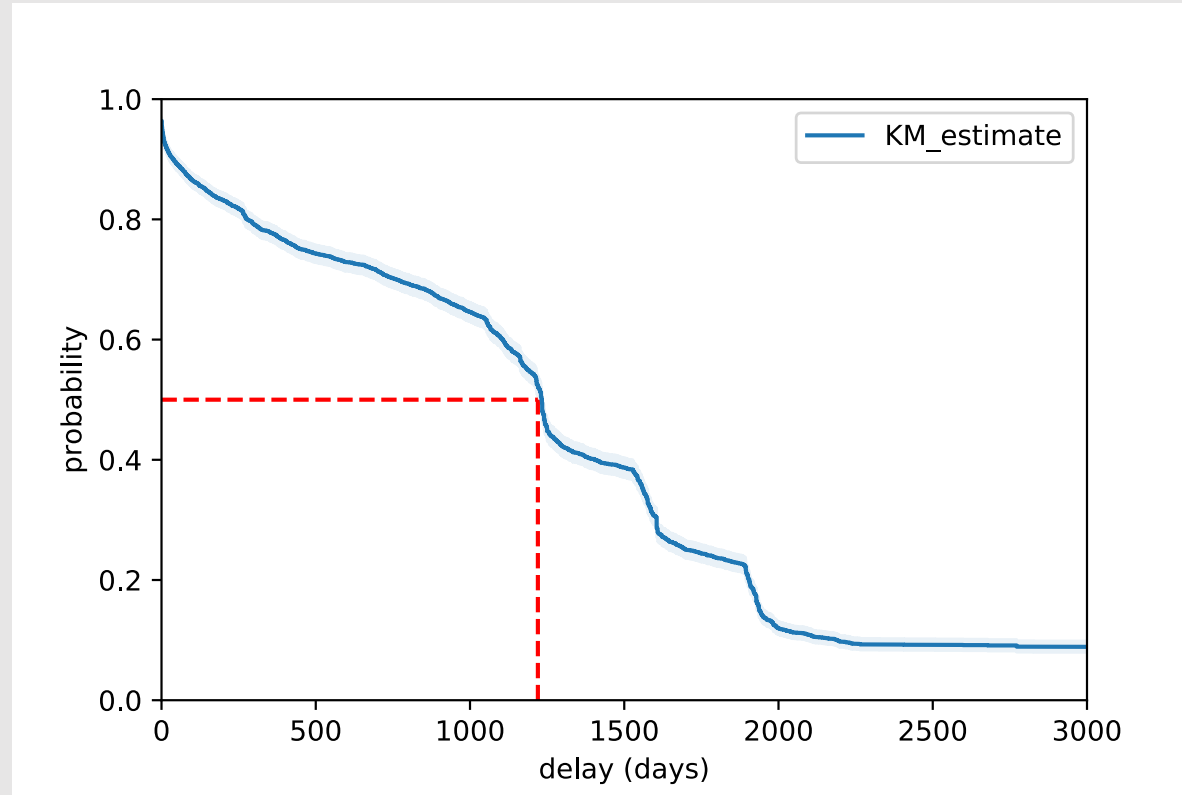


Switch to a rapid release cycle

$$ResRate([d_1, d_2]) = \frac{\# \text{ of bugs resolved}}{\# \text{ of bugs reported}}$$

$$FixRate([d_1, d_2]) = \frac{\# \text{ of bugs fixed}}{\# \text{ of bugs resolved}}$$

# Changes in the Eclipse bug handling process



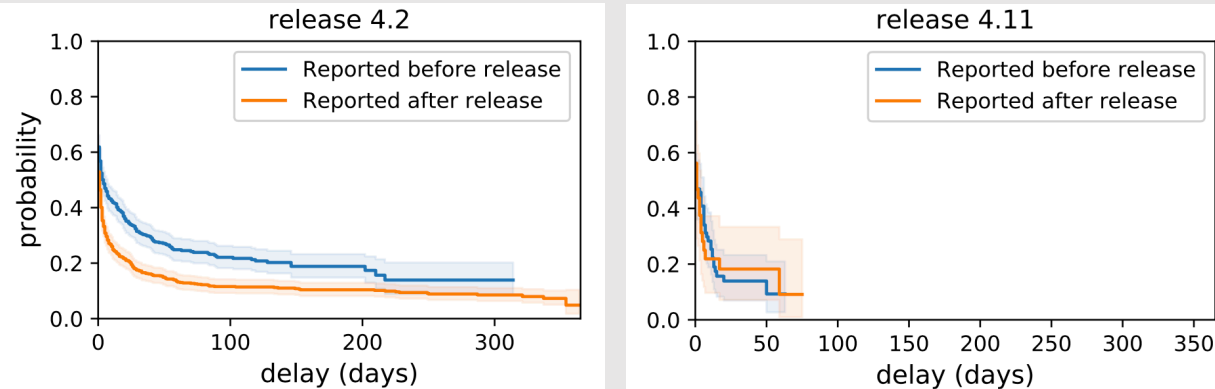
3,6K bugs



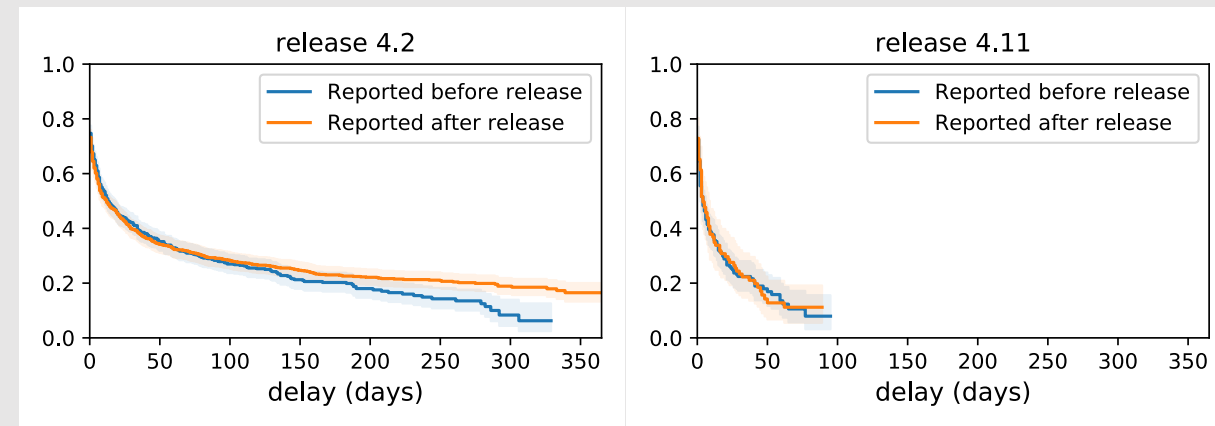
***It takes >1200 days for 50% of REMIND/LATER bugs to be resolved in another way***

# How does the bug handling time differ before and after each release?

## Triaging time



## Fixing time



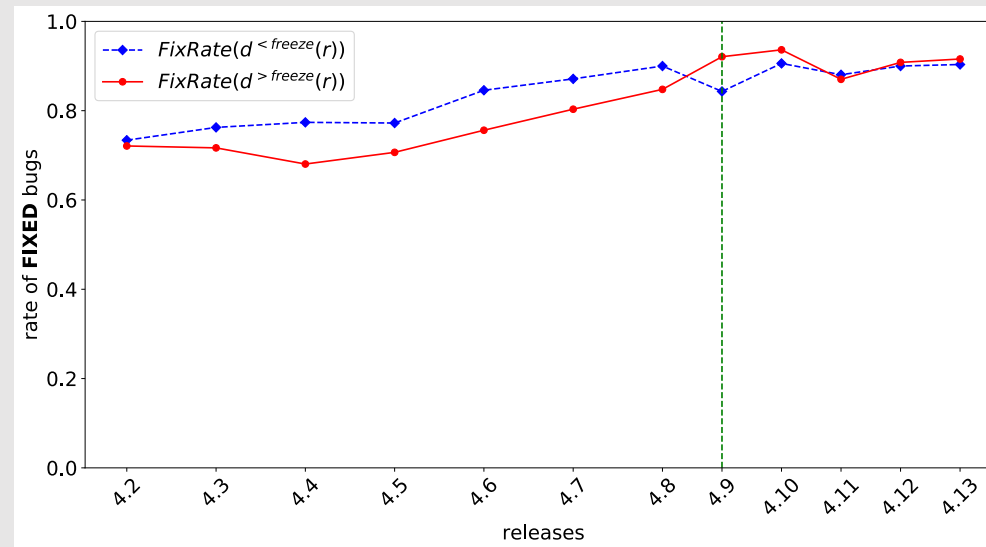
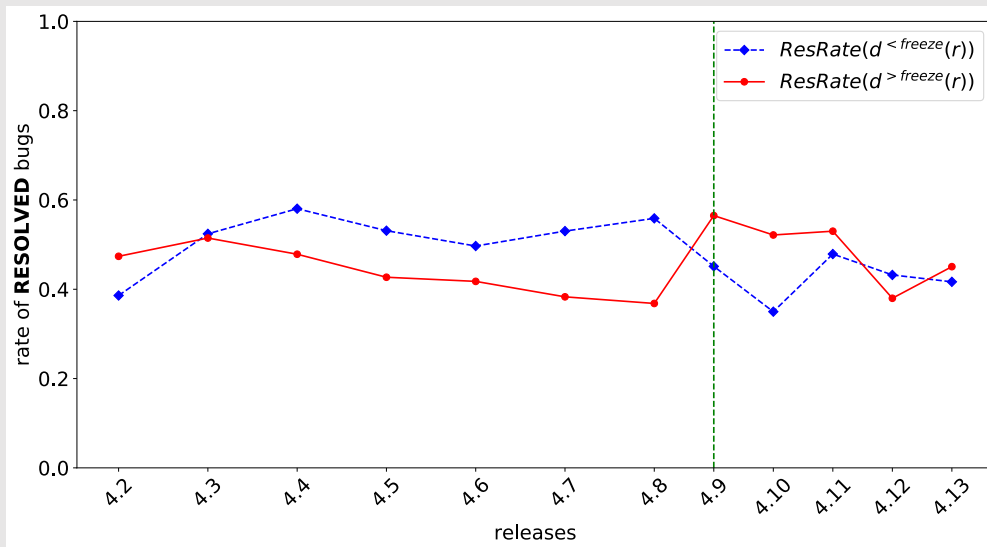
Eclipse 4.x annual			Eclipse 4.x quarterly		
	Triaging	Fixing		Triaging	Fixing
4.2	$R^{***}$	-	4.9	-	-
4.3	$R^*$	-	4.10	-	-
4.4	$R^*$	$R^{***}$	4.11	-	-
4.5	$R^{***}$	$R^{***}$	4.12	-	-
4.6	$R^*$	-	4.13	-	-
4.7	-	$R^*$			
4.8	$R^*$	-			



**Beneficial transition a quarterly release policy**

# How does the feature freeze period impact the bug handling time?

Resolution and fixing rates

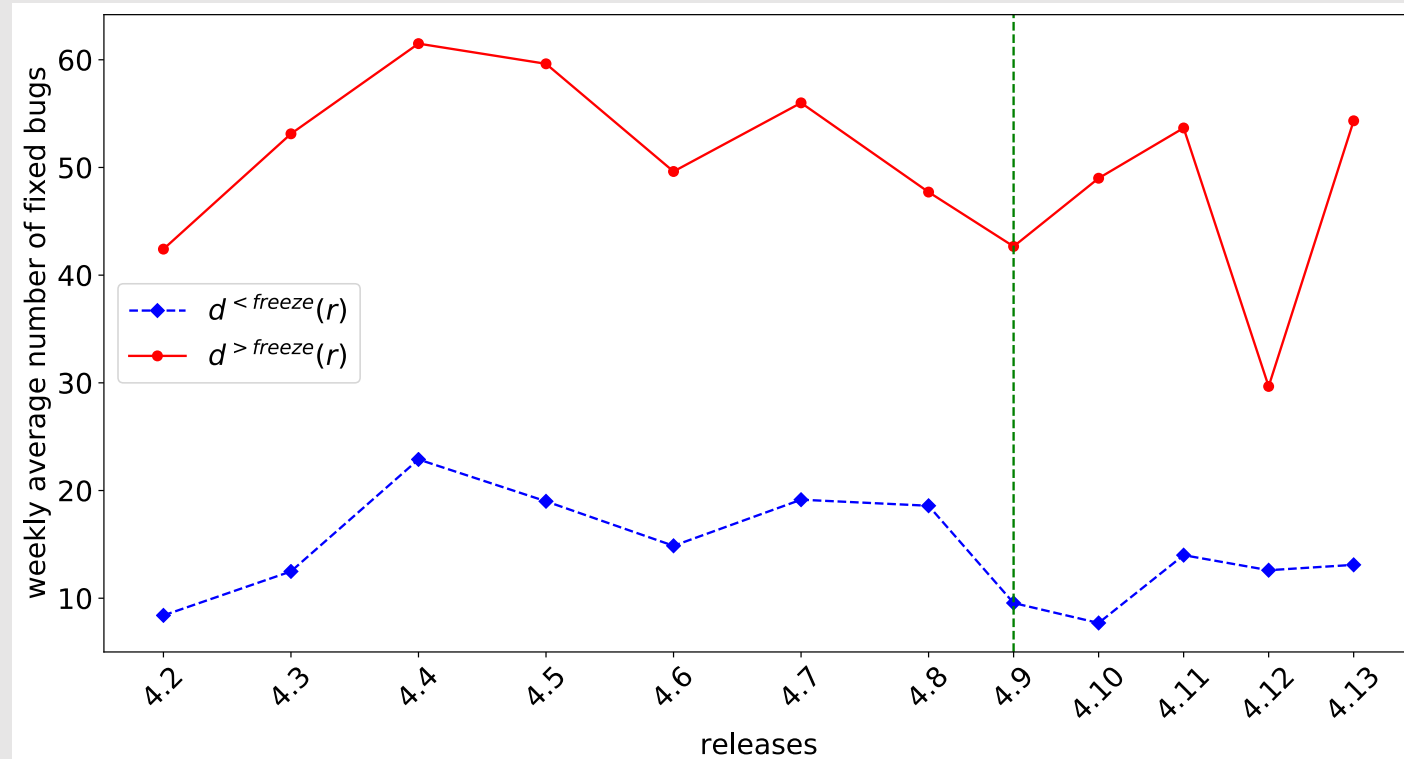


**Annual/quarterly releases:**

**No difference between development and feature freeze period in the rate of resolved/fixed bugs**

# How does the feature freeze period impact the bug handling time?

Bug handling effort

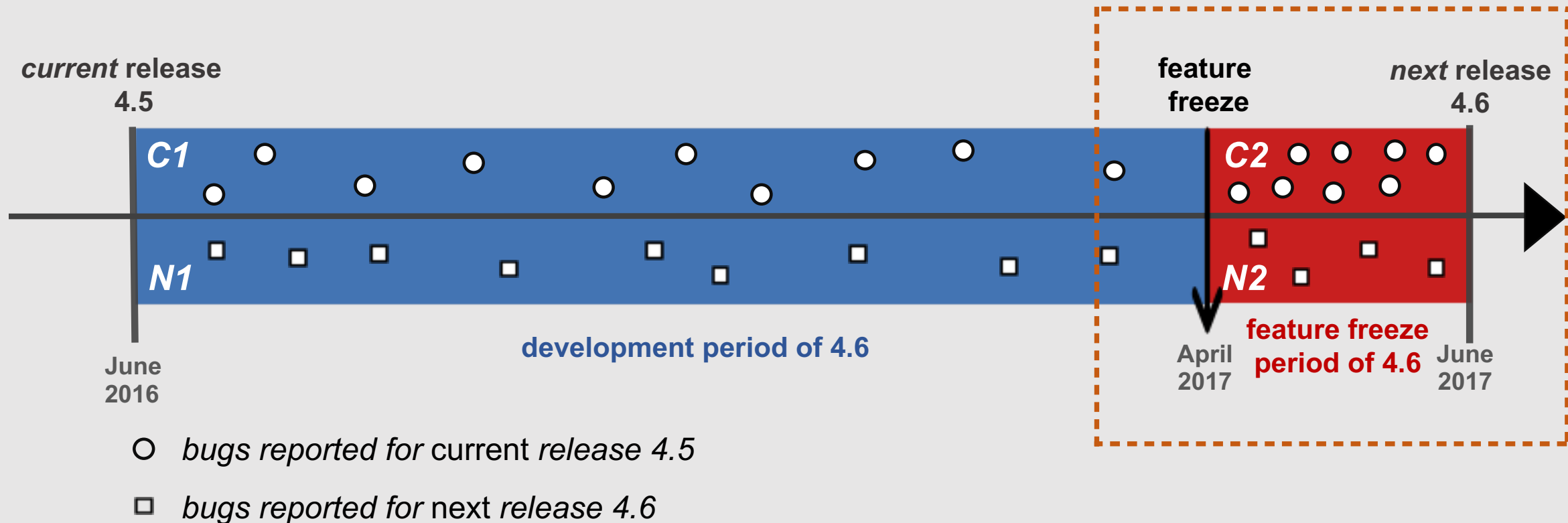


**More intense fixing activity during the feature freeze period**

**x3.8 more fixed bugs**

# How does the feature freeze period impact the bug handling time?

*Bugs of current vs next release*



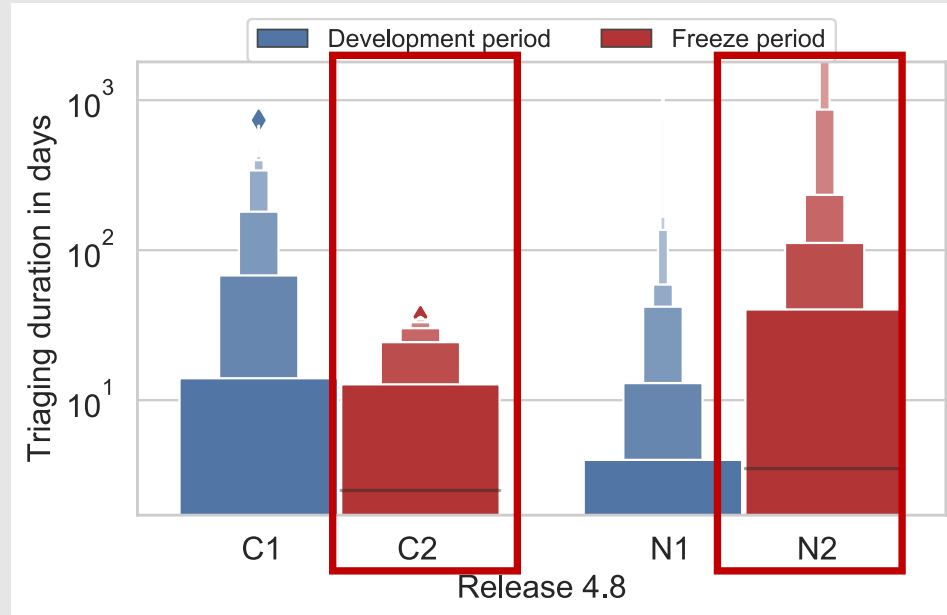
# How does the feature freeze period impact the bug handling time?

Bugs of current vs next release in the feature freeze period

$R^*$ :  $p < 0.05$

$R^{**}$ :  $p < 0.01$

$R^{***}$ :  $p < 0.001$



Eclipse 4.x annual			Eclipse 4.x quarterly		
	Triaging	Fixing		Triaging	Fixing
4.3	S*	M***	4.9	-	L***
4.4	-	L***	4.10	-	L***
4.5	L***	M***	4.11	-	S**
4.6	M***	L***	4.12	-	-
4.7	S*	L***			
4.8	-	L***			



**Within the feature freeze period:  
Bugs of the upcoming release are fixed faster – no  
difference in triaging time**

# Conclusion: Switching to a faster release cycle

Beneficial w.r.t the time it takes for bug fixes and new features to reach users.

*When properly planned, a faster release cycle can be beneficial, as long as maintainers are aware of the pitfalls*

Which is the optimal duration of a fast release cycle for different communities?

What is the effect of a faster release cycle to plugin development?

THANK  
YOU



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